

Logic and specification in Coq

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October 2018

Starting from tests

- ▶ Tests rely on two components
 - ▶ A piece of code to generate test cases
 - ▶ A piece of code to verify correct behavior on all cases
- ▶ In our approach, we use logic
 - ▶ to describe what are all possible inputs
 - ▶ to express what is the correct behavior

Example on the filter function

- ▶ What do you expect from the filter function?

Filter function specification

- ▶ The output of the filter function must only contain values satisfying the boolean property
- ▶ All values satisfying the boolean property should be taken

Filter function specification

- ▶ The output of the filter function must only contain values satisfying the boolean property
- ▶ All values satisfying the boolean property should be taken
- ▶ The multiplicity of values is preserved
- ▶ The order of values is preserved

Expressing logical property

- ▶ Difficulty of Coq: logical values are not boolean
- ▶ In a sense, `bool` is restricted to logical statements that can be decided
 - ▶ This is sometimes circumvented by axioms
- ▶ A new type `Prop` is used for logical propositions
- ▶ For `T` a type and `a b : T`, `a = b : Prop`
- ▶ `Prop` also has connectives `and (/&)`, `or (\/)`, `not (~)`, implication is written `->`
- ▶ Universal quantification is written `forall x : T, P x`
- ▶ Existential quantification `exists x : T, P x`
- ▶ A boolean value `v` can be mapped to a proposition by writing `v = true`

Propositions for lists and numbers

- ▶ In `x 1` is defined by a recursive computation that yields a proposition based on `=` and `\/`
- ▶ Numbers have `<=`, `<`

```
Compute In (2 + 3) (3 :: 5 :: 8 :: nil).  
= 3 = 5 \/ 5 = 5 \/ 8 = 5 \/ False : Prop
```

Specifications

```
Definition multiple_of div n :=  
  exists k, n = k * div.
```

```
Definition prime n :=  
  1 < n /\  
  forall x, 1 < x < n -> ~multiple_of x n.
```

```
forall (A : Type) (f : A -> bool) (x : A) (l : list A),  
  In x (filter f l) <-> In x l /\ f x = true
```


specifications based on tests

- ▶ Write your function: $f : A \rightarrow B$
- ▶ Write extra functions to verify that the output is correct,
`verif : B -> bool`
- ▶ Express a universal statement `forall x :A, verific (f x) = true`
- ▶ Being able to prove such a statement is equivalent to exhaustive testing.

Performing proofs

- ▶ Interactive loop
- ▶ Start with `Lemma name : statement. Proof.`
- ▶ Then apply commands that decompose the goal.
- ▶ `intros`, `split`, `exists`, `left`, `right`, `auto`, `rewrite`.
- ▶ use `apply` with existing theorems.
- ▶ Special case for `In`: `simpl` or `compute`
- ▶ When finished, save using `Qed`.

Example on slide

Lemma exinlist : In 3 (2 :: 3 :: 5 :: 8 :: nil).

Proof.

compute.

1 subgoal

=====

2 = 3 \vee 3 = 3 \vee 5 = 3 \vee 8 = 3 \vee False

right.

3 = 3 \vee 5 = 3 \vee 8 = 3 \vee False

left.

3 = 3

auto.

No more subgoals.

Qed.

Difficulties with logical reasoning

- ▶ Beginners have troubles with making the difference between various combinations of conjunction (“and”) and implication
- ▶ Reasoning about negation and false premises is especially difficult
- ▶ The logic of Coq is “intuitionistic”: proofs most often have to be constructive

Using libraries

- ▶ Coq comes with existing libraries
- ▶ Existing functions have theorems about them
- ▶ Important command : Search

Search filter.

`filter_In:`

```
forall (A : Type) (f : A -> bool) (x : A) (l : list A),  
In x (filter f l) <-> In x l /\ f x = true
```

Examples of powerful libraries

- ▶ Mathematical Components
 - ▶ Designed for the 4-color theorem, the odd order theorem (Feit-Thompson)
 - ▶ Used for elliptic curves, reasoning about robots, combinatorics, transcendence proofs
- ▶ Coquelicot
 - ▶ Real analysis: limits, derivatives, integrals, mathematical functions
 - ▶ Used for numerical computations (wave function, mathematical constants)
- ▶ VST
 - ▶ Reasoning about programs in C (in connection with Compcert)
 - ▶ Used for pointer data structures, security proofs